Debug problems

1. Using Symbols and letters Closes the game (same for the menu)

* Change input method so that when using Symbols and letters it also returns “Please choose a valid reason”

1. When cards are down to a certain number, if the number is lower than 10 game crashes
2. Just Enter also breaks the game
3. Input over 10 number breaks the game and
4. Decimals breaks the game
5. Arrows gives ABCD input

* Have to adjust setHand method